Introduction to Machine Learning

*k***-Nearest Neighbors**

X \times \times

Learning goals

- Understand the basic idea of *k*-NN for regression and classification
- Understand that *k*-NN is a non-parametric, local model
- Know different distance measures for different scales of feature variables

*K***-NEAREST-NEIGHBORS**

- *k*-**NN** can be used for regression and classification.
- Generates "similar" predictions for **x** to its *k* closest neighbors.
- "Closeness" requires a distance or similarity measure.
- The subset of D_{train} that is at least as close to **x** as its k -th closest neighbor $\mathbf{x}^{(k)}$ in $\mathcal{D}_{\text{train}}$ is called the *k*-neighborhood $N_k(\mathbf{x})$ of \mathbf{x} :

−1 Ω 1 $2 -$ −2 −1 0 1 x1 x2 $k = 15$ −1 1 $2 -$ −2 −1 0 1 x1 \approx $k - 7$ −1 1 $2 -$ −2 −1 0 1 x1 \approx $k - 3$

$$
N_k(\boldsymbol{x}) = \{\boldsymbol{x}^{(i)} \in \mathcal{D}_{\text{train}} \mid d(\boldsymbol{x}^{(i)}, \boldsymbol{x}) \leq d(\boldsymbol{x}^{(k)}, \boldsymbol{x})\}
$$

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DISTANCE MEASURES

Popular for numerical features: **Minkowski** distances of the form

$$
\|\mathbf{x} - \tilde{\mathbf{x}}\|_q = \left(\sum_{j=1}^p |x_j - \tilde{x}_j|^q\right)^{\frac{1}{q}} \text{ for } \mathbf{x}, \tilde{\mathbf{x}} \in \mathcal{X} \text{ with } p \text{ numeric features}
$$

• Especially, **Manhattan** ($q = 1$) and **Euclidean** ($q = 2$) distance

PREDICTION - REGRESSION

Compute for each point the average output *y* of the *k*-nearest neighbours in $N_k(\mathbf{x})$:

$$
\hat{f}(\mathbf{x}) = \frac{1}{k} \sum_{i:\mathbf{x}^{(i)} \in N_k(\mathbf{x})} y^{(i)} \text{ or } \hat{f}(\mathbf{x}) = \frac{1}{\sum_{i:\mathbf{x}^{(i)} \in N_k(\mathbf{x})} w^{(i)}} \sum_{i:\mathbf{x}^{(i)} \in N_k(\mathbf{x})} w^{(i)} y^{(i)}
$$

with neighbors weighted based on their distance to **x**: $\mathbf{w}^{(i)} = \frac{1}{d(\mathbf{x}^{(i)}, \mathbf{x})}$

PREDICTION - CLASSIFICATION

For classification in *g* groups, a majority vote is used:

$$
\hat{h}(\mathbf{x}) = \underset{\ell \in \{1,\dots,g\}}{\arg \max} \sum_{i:\mathbf{x}^{(i)} \in N_k(\mathbf{x})} \mathbb{I}(y^{(i)} = \ell)
$$

And posterior probabilities can be estimated with:

$$
\hat{\pi}_{\ell}(\mathbf{x}) = \frac{1}{k} \sum_{i:\mathbf{x}^{(i)} \in N_k(\mathbf{x})} \mathbb{I}(\mathbf{y}^{(i)} = \ell)
$$

Example with subset of iris data ($k = 3$ **)**

$$
\hat{\pi}_{\text{setosa}}(\mathbf{x}_{\text{new}}) = \frac{0}{3} = 0\%, \, \hat{\pi}_{\text{version}}(\mathbf{x}_{\text{new}}) = \frac{1}{3} = 33\%, \, \hat{\pi}_{\text{virginica}}(\mathbf{x}_{\text{new}}) = \frac{2}{3} = 67\%, \, \hat{h}(\mathbf{x}_{\text{new}}) = \text{virginica}
$$

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*K***-NN: FROM SMALL TO LARGE** *K*

X $\times\overline{\times}$

Complex, local model vs smoother, more global model

*K***-NN SUMMARY**

- *k*-NN is a lazy classifier, it has no real training step, it simply stores the complete data - which are needed during prediction.
- Hence, its parameters are the training data, there is no real compression of information.
- As the number of parameters grows with the number of training points, we call *k*-NN a non-parametric model
- *k*-NN is not based on any distributional or functional assumption, and can, in theory, model data situations of arbitrary complexity.
- The smaller *k*, the less stable, less smooth and more "wiggly" the decision boundary becomes.
- Accuracy of *k*-NN can be severely degraded by the presence of noisy or irrelevant features, or when the feature scales are not consistent with their importance.

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STANDARDIZATION AND WEIGHTS

- **Standardization:** Features in k-NN are usually standardized or normalized. If two features have values on a very different range, most distances would place a higher importance on the one with a larger range, leading to an imbalanced influence of that feature.
- **Importance:** Sometimes one feature has a higher importance (maybe we know this via domain knowledge). It can now manually be upweighted to reflect this.

$$
d_{Euclidean}^{weighted}(\mathbf{x}, \tilde{\mathbf{x}}) = \sqrt{\sum_{j=1}^{p} w_j (x_j - \tilde{x}_j)^2}
$$

• If these weights would have to be learned in a data-driven manner, we could only do this by hyperparameter tuning in k-NN. This is inconvenient, and Gaussian processes handle this much better.

GOWER DISTANCE

- A weighted mean of univ. distances in the j-th feature.
- It can handle categoricals, missings, and different ranges.

$$
d_{gower}(\mathbf{x}, \tilde{\mathbf{x}}) = \frac{\sum\limits_{j=1}^p \delta_{x_j, \tilde{x}_j} \cdot d_{gower}(x_j, \tilde{x}_j)}{\sum\limits_{j=1}^p \delta_{x_j, \tilde{x}_j}}.
$$

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- δ_{x_j,\tilde{x}_j} is 0 or 1. It's 0 if *j*-th feature is *missing* in at least one observation, or when the feature is asymmetric binary (where "1" is more important than "0") and both values are zero. Otherwise 1.
- $d_{gower}(x_j, \tilde{x}_j)$: For nominals it's 0 if both values are equal and 1 otherwise. For integers and reals, it's the absolute difference, divided by range.

GOWER DISTANCE / 2

Example of Gower distance with data on sex and income:

$$
d_{gower}(\mathbf{x}, \tilde{\mathbf{x}}) = \frac{\sum\limits_{j=1}^{p} \delta_{x_j, \tilde{x}_j} \cdot d_{gower}(x_j, \tilde{x}_j)}{\sum\limits_{j=1}^{p} \delta_{x_j, \tilde{x}_j}}
$$

$$
d_{gower}(\mathbf{x}^{(1)}, \mathbf{x}^{(2)}) = \frac{1 \cdot 1 + 1 \cdot \frac{|2340 - 2100|}{|2680 - 2100|}}{1 + 1} = \frac{1 + \frac{240}{580}}{2} = \frac{1 + 0.414}{2} = 0.707
$$

$$
d_{gower}(\mathbf{x}^{(1)},\mathbf{x}^{(3)})=\frac{0\cdot 1+1\cdot \frac{|2340-2680|}{|2680-2100|}}{0+1}=\frac{0+\frac{340}{580}}{1}=\frac{0+0.586}{1}=0.586
$$

$$
d_{gower}(\bm{x}^{(2)},\bm{x}^{(3)})=\tfrac{0\cdot 1+1\cdot \tfrac{[2100-2680]}{[2680-2100]}}{0+1}=\tfrac{0+\tfrac{580}{580}}{1}=\tfrac{0+1.000}{1}=1
$$

X \overline{x}