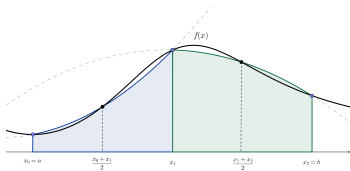
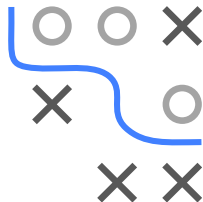


# Algorithms and Data Structures

## Quadrature

## Newton-Côtes

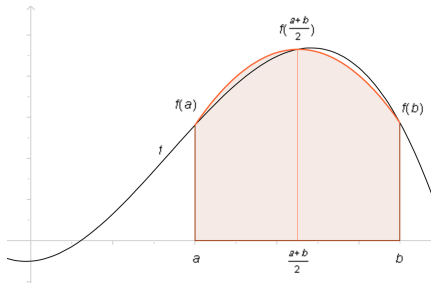


### Learning goals

- Polynomial interpolation
- Newton-Côtes
- Composite rule

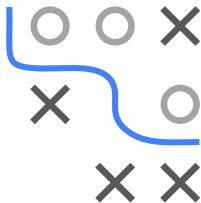
# QUADRATURE WITH POLYNOMIALS

**Idea:** Approximate  $f$  in  $[a, b]$  by polynomial interpolation of degree  $m$



<https://de.wikipedia.org/wiki/Simpsonregel>

Approximation of the integral of  $f$  in  $[a, b]$  using a polynomial of degree  $m = 2$ . Three grid points are needed.

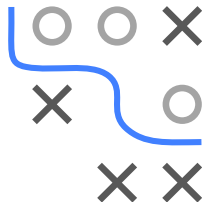


# POLYNOMIAL INTERPOLATION

- **Find:** Polynomial interpolation  $p_m(x) = \sum_{i=0}^m a_i x^i$  of degree  $m$
- **Required:** Evaluation at  $m + 1$  data points  
( $x_0 = a, x_1, \dots, x_m = b$ )
- At these data points the function values of the polynomial and the function  $f$  must be identical, i.e.  $p_m(x_k) = f(x_k)$  for  $k = 0, 1, \dots, m$  or equivalently using the **Vandermonde** matrix

$$\begin{pmatrix} 1 & x_0 & \dots & x_0^m \\ \vdots & \vdots & \ddots & \vdots \\ 1 & x_m & \dots & x_m^m \end{pmatrix} \begin{pmatrix} a_0 \\ \vdots \\ a_m \end{pmatrix} = \begin{pmatrix} f(x_0) \\ \vdots \\ f(x_m) \end{pmatrix}$$

- **Existence and uniqueness:** If the matrix is regular, the system of equations can be solved **uniquely**. The matrix is regular if the grid points  $x_k, k = 1, \dots, m$  are pairwise distinct.



# POLYNOMIAL INTERPOLATION / 2

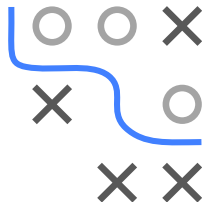
The polynomial interpolation can be determined by the solution of the equation system above. However, the effort is high (solution of the LES is  $\mathcal{O}(n^3)$ ).

The polynomial interpolation can also be defined by using **Lagrange polynomials**:

$$L_{im}(x) = \prod_{j=0, j \neq i}^m \frac{x - x_j}{x_i - x_j}, \quad i = 0, 1, \dots, m$$

The polynomial interpolation is:

$$p_m(x) = \sum_{i=0}^m L_{im}(x) f(x_i)$$



# POLYNOMIAL INTERPOLATION / 3

With:

$$L_{im}(x_k) = \prod_{j=0, j \neq i}^m \frac{x_k - x_j}{x_i - x_j} = \begin{cases} 1 & \text{if } k = i \\ 0 & \text{if } k \neq i \end{cases}$$

**Example:** Let  $m = 3$  and we calculate  $L_{i3}$  for  $i = 2$

$$L_{23}(x_k) = \prod_{j=0, j \neq 2}^3 \frac{x_k - x_j}{x_2 - x_j} = \frac{x_k - x_0}{x_2 - x_0} \cdot \frac{x_k - x_1}{x_2 - x_1} \cdot \frac{x_k - x_3}{x_2 - x_3}$$

For  $k = i = 2$  all factors are 1

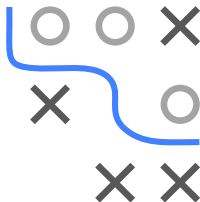
$$L_{23}(x_2) = \frac{x_2 - x_0}{x_2 - x_0} \cdot \frac{x_2 - x_1}{x_2 - x_1} \cdot \frac{x_2 - x_3}{x_2 - x_3} = 1 \cdot 1 \cdot 1 = 1$$

and for  $k \neq 2$ , e.g.  $k = 1$ , one factor is 0 and thus the whole product will be 0

$$L_{23}(x_1) = \frac{x_1 - x_0}{x_2 - x_0} \cdot \underbrace{\frac{x_1 - x_1}{x_2 - x_1}}_{=0} \cdot \frac{x_1 - x_3}{x_2 - x_3} = 0$$

So the polynomial is actually the polynomial interpolation through  $(x_k, f(x_k))$

$$p_m(x_k) = \sum_{i=0}^m L_{im}(x_k) f(x_i) = f(x_k) \quad \text{for } k = 0, 1, \dots, m$$



# NEWTON-CÔTES

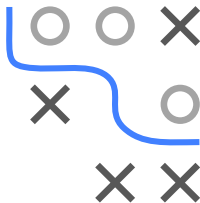
Instead of  $f$  we now integrate the polynomial  $p_m$ :

$$\begin{aligned} I(p_m) &= \int_a^b p_m(x) dx = \int_a^b \sum_{i=0}^m L_{im}(x) f(x_i) dx \\ &= \sum_{i=0}^m f(x_i) \underbrace{\int_a^b L_{im}(x) dx}_{:=w_{im}} \end{aligned}$$

So the integral of  $p_m$  on  $[a, b]$  is defined by

$$I(p_m) = \sum_{i=0}^m w_{im} f(x_i)$$

with weights  $w_{im} = \int_a^b L_{im}(x) dx$ .



# NEWTON-CÔTES / 2

Using equidistant grid points, i.e.  $x_i = a + i \cdot h, i = 0, 1, \dots, m$  with  $h = \frac{b-a}{m}$ , the formula can be further simplified.

When calculating the weights, we use integration by substitution

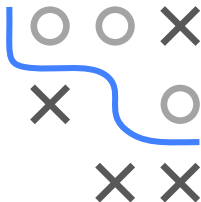
$$\int_{\varphi(0)}^{\varphi(m)} L_{im}(x) dx = \int_0^m L_{im}(\varphi(x)) \cdot \varphi'(x) dx \text{ with } \varphi(x) = x \cdot h + a.$$

Since  $\varphi(0) = a$  and  $\varphi(m) = b$ , the following holds

$$w_{im} = \int_{\varphi(0)}^{\varphi(m)} L_{im}(x) dx = \int_0^m L_{im}(x \cdot h + a) \cdot h dx = \int_0^m \prod_{j=0, j \neq i}^m \frac{x-j}{i-j} \cdot \frac{b-a}{m} dx$$

In the last step the fact that  $x_i = i \cdot h + a$  was exploited

$$L_{im}(x \cdot h + a) = \prod_{j=0, j \neq i}^m \frac{x \cdot h + a - x_j}{x_i - x_j} = \prod_{j=0, j \neq i}^m \frac{x \cdot h + a - (j \cdot h + a)}{i \cdot h + a - (j \cdot h + a)} = \prod_{j=0, j \neq i}^m \frac{x-j}{i-j}$$







# NEWTON-CÔTES / 4

**Example:** For  $m = 1$ , two grid points are needed  $\rightarrow x_0 = a, x_1 = b$ .

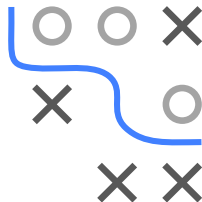
Calculation of the weights for the integral  $[0, 1]$ :

$$w_{01} = \int_0^1 \left( \frac{x-1}{0-1} \right) dx = \int_0^1 (1-x) dx = \frac{1}{2}$$

$$w_{11} = \int_0^1 \left( \frac{x-0}{1-0} \right) dx = \int_0^1 x dx = \frac{1}{2}$$

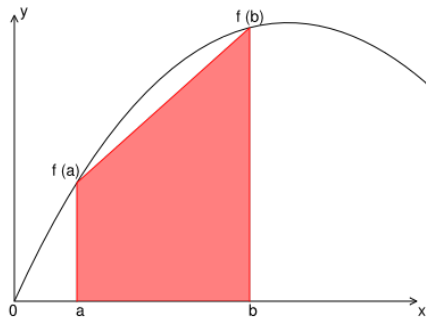
So the formula is given by

$$\begin{aligned} I(f) \approx I(p_1) &= (b-a) \cdot (w_{01} \cdot f(x_0) + w_{11} \cdot f(x_1)) \\ &= (b-a) \cdot \frac{f(a) + f(b)}{2} \end{aligned}$$



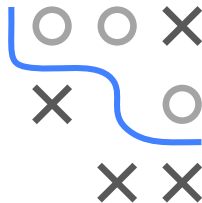
# NEWTON-CÔTES / 5

The approach is also called **trapezoidal rule**.



<https://de.wikipedia.org/wiki/Trapezregel>

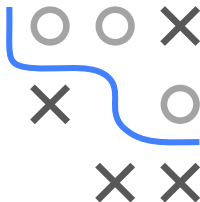
Approximation of the integral of  $f$  on  $[a, b]$  using polynomials of degree  $m = 1$  (trapezoidal rule).



# OPEN VS. CLOSED NEWTON-CÔTES

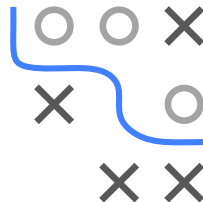
We distinguish between:

- **Closed** Newton-Côtes formulas: interval margins  $a$  and  $b$  are used as grid points for the polynomial interpolation. Usually equidistant nodes are used as grid points,  $x_i = a + i \cdot h$ ,  $i = 0, \dots, m$  with  $h = \frac{b-a}{m}$
- **Open** Newton-Côtes formulas: interval margins  $a$  and  $b$  are **not** used as grid points for the polynomial interpolation. Usually equidistant nodes  $x_i = a + i \cdot h$ ,  $i = 1, \dots, m+1$ ,  $h = \frac{b-a}{m+2}$  are used.



# WEIGHTS OF THE NEWTON CÔTES

m	type	sampling points (*)	$\omega_{im}$	
0	open	$\frac{1}{2}$	1	Riemann sum
1	closed	0, 1	$\frac{1}{2}, \frac{1}{2}$	trapezoidal rule
2	closed	$0, \frac{1}{2}, 1$	$\frac{1}{6}, \frac{4}{6}, \frac{1}{6}$	Simpson's rule
3	closed	$0, \frac{1}{3}, \frac{2}{3}, 1$	$\frac{1}{8}, \frac{3}{8}, \frac{3}{8}, \frac{1}{8}$	3/8-rule
4	closed	$0, \frac{1}{4}, \frac{2}{4}, \frac{3}{4}, 1$	$\frac{7}{90}, \frac{32}{90}, \frac{12}{90}, \frac{32}{90}, \frac{7}{90}$	Milne rule
⋮	⋮	⋮	⋮	



(\*) The grid points are only valid for integration on  $[0, 1]$ . For general integration limits the grid points are  $a + x_i \cdot (b - a)$ .

# NEWTON-CÔTES: QUADRATURE ERROR

The interpolation error can generally be represented by

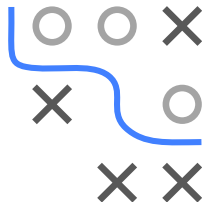
$$f(x) - p_m(x) = \frac{1}{(m+1)!} f^{(m+1)}(\mathbf{x}^{(i)}) \cdot \prod_{i=0}^m (x - x_i),$$

for an intermediate point  $\mathbf{x}^{(i)} \in [a, b]$ . With this, the quadrature error can be generally derived by

$$E(f) = \int_a^b p_m(x) - f(x) dx = -\frac{1}{(m+1)!} f^{(m+1)}(\mathbf{x}^{(i)}) \int_a^b \prod_{i=0}^m (x - x_i) dx$$

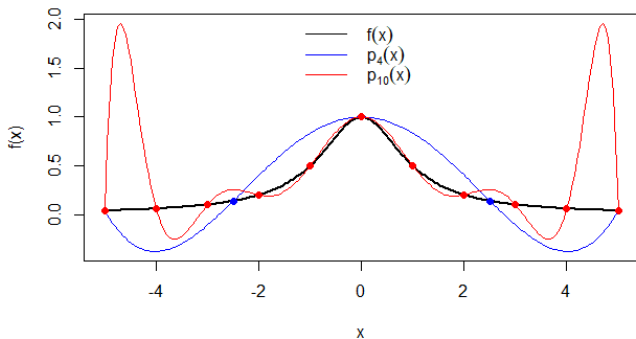
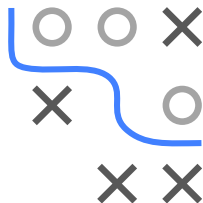
**Example:** Trapezoidal rule

$$\begin{aligned} E(f) &= \int_a^b p_m(x) - f(x) dx = -\int_a^b \frac{1}{2!} f^{(2)}(\mathbf{x}^{(i)}) (x - a)(x - b) dx \\ &= -\frac{f^{(2)}(\mathbf{x}^{(i)})}{2} \int_a^b (x - a)(x - b) dx = \frac{1}{12} (b - a)^3 \cdot f^{(2)}(\mathbf{x}^{(i)}) \end{aligned}$$



# COMPOSITE RULE

Interpolation with a polynomial of higher degree allows for more flexibility. However, the polynomial function **oscillates** stronger near the interval boundaries (Runge's phenomenon).

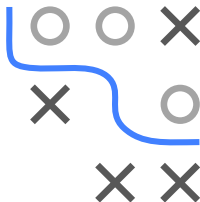


## COMPOSITE RULE / 2

In addition, many Newton-Côtes formulas have negative weights for degree  $\geq 8$ , which entails the risk of cancellation.

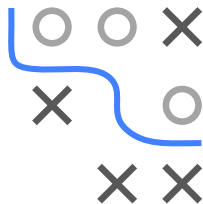
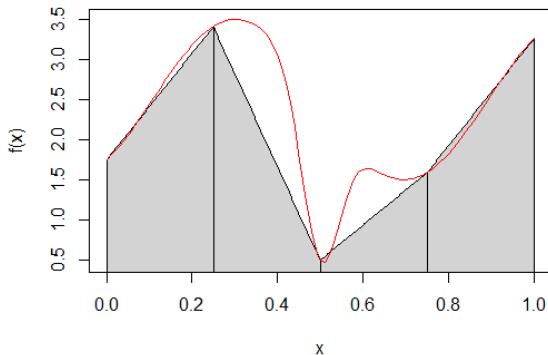
Therefore, it is common to divide larger integration intervals  $[a, b]$  into  $n$  sub-intervals and apply the Newton-Côtes formula with a lower polynomial degree on each of these sub-intervals. Then, the individual results for the sub-intervals are added up.

In numerical integration this is known as the **composite rule**.



# COMPOSITE RULE / 3

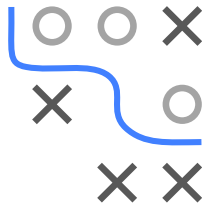
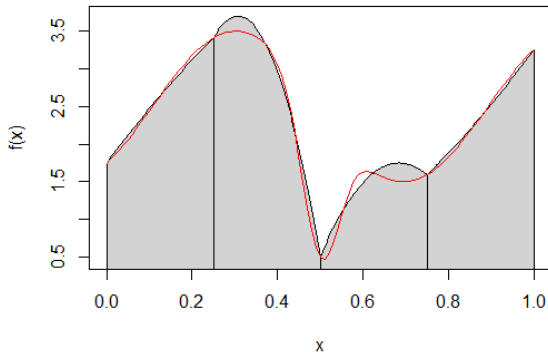
**Degree  $m = 1$ :**  $f$  is approximated in the intervals  $[x_i, x_{i+1}]$  by linear functions (trapezoidal rule)





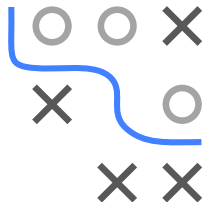
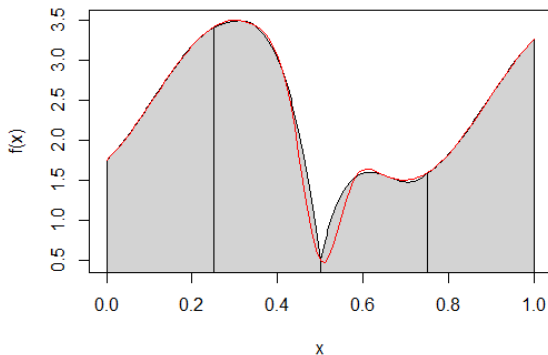
# COMPOSITE RULE / 4

**Degree  $m = 2$ :**  $f$  is approximated in the intervals  $[x_i, x_{i+1}]$  by quadratic functions (Simpson's rule)



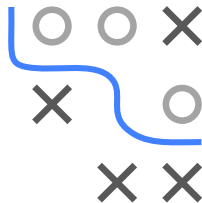
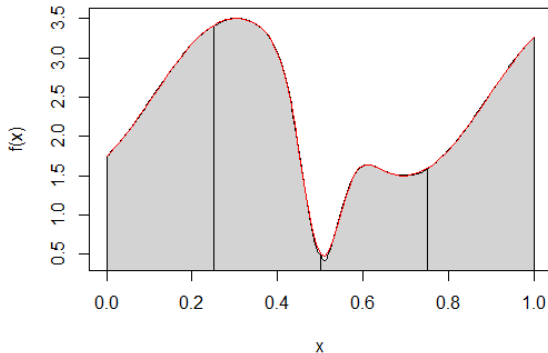
# COMPOSITE RULE / 5

**Degree  $m = 3$ :**  $f$  is approximated in the intervals  $[x_i, x_{i+1}]$  by polynomials of degree 3



# COMPOSITE RULE / 6

**Degree  $m = 4$ :**  $f$  is approximated in the intervals  $[x_i, x_{i+1}]$  by polynomials of degree 4



# CONCLUSION: NUMERICAL INTEGRATION

- In practice, adaptive procedures are often used: the number of sub-intervals to which the Newton-Côtes formulas are applied is adaptively fine-tuned.
- The composite Simpson's rule no longer really corresponds to the state-of-the-art, but is certainly performant.
- There are better methods such as Gaussian quadrature or Gauss–Kronrod quadrature formula (not further discussed here).
- Impressive convergence rates of some procedures (in 1D), if  $f$  is sufficiently smooth, otherwise possibly problematic.
- In principle, the procedures discussed so far can also be generalized to **higher dimensions**.
- **But:** Computing effort increases exponentially with dimension  $d$  (*curse of dimensionality*).

