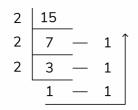
Algorithms and Data Structures

Encoding Number encoding

Input: 15



Learning goals

• Codes for numbers



Binary number: 1111

- The basic arithmetic operations (and many other arithmetic operations) are performed directly by the CPU. The fewer bits per number, the faster.
- For technical reasons, a number should be encoded by a **fixed number of bytes**, thus using *N* bits only.
- A fallacy: "Computer calculations are always correct."
- Basic knowledge of computer arithmetic is essential for anyone who mainly uses computers for calculations, i.e. especially for statisticians.

"Bug"-Report in R:

From: focus17@libero.it
To: R-bugs@biostat.ku.dk
Subject: error in trunc function
Date: Fri, 6 Jul 2007 15:03:58 +0200 (CEST)

the command get a wrong result

```
> trunc(2.3 * 100)
[1] 229
```

Answer Duncan Murdoch:

```
That is the correct answer. 2.3 is not
representable exactly; the actual value used
is slightly less.
```

From: wchen@stat.tamu.edu
To: R-bugs@biostat.ku.dk
Subject: [Rd] match() (PR#13135)
Date: Tue, 7 Oct 00:05:06 2008

The match function does not return value properly. See an example below.

```
> a = seq(0.6, 1, by = 0.01)
> match(0.88, a)
[1] 29
> match(0.89, a)
[1] NA
...
> match(0.94, a)
[1] 35
```

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Answer Brian Ripley:

```
FAQ Q7.31 strikes again!
```

0.89 is not a member of seq(0.6,1,by=0.01), since 0.01 cannot be represented exactly in a binary computer.

From: Friedrich Leisch <friedrich.leisch@stat.uni-muenchen.de>
To: Antonio Linan <antoniolvsa@hotmail.com>
Cc: <cran@r-project.org>
Subject: Re: Bug in R?
Date: Thu, 5 Nov 2009 13:57:03 +0100

>>>> On Thu, 5 Nov 2009 13:35:09 +0100, >>>> Antonio Linan (AL) wrote:

```
> Hi, I'm not sure if it's really a bug:
> When you execute:
>> (2 / 3) * (0.6 / (1 - 0.6))
> the result will be:
> [1] 1
> but if you execute:
>> (2 / 3) * (0.6 / (1 - 0.6)) == 1
> the result is:
> [1] FALSE
```

- > Note: I'm using version 2.9.2, (and tried it in
- > 2.9.1 in 2.9.1 too) with Microsoft Windows XP
- > [Version 5.1.2600].
- > Thank you.

```
FAQ 7.31 strikes again:
R> 1 - (2 / 3) * (0.6 / (1 - 0.6))
[1] 2.220446e-16
R> .Machine$double.eps
[1] 2.220446e-16
```

```
From: Marc Schwartz <marc_schwartz_at_me.com>
Date: Fri, 09 Jul 2010 09:00:10 -0500
```

```
On Jul 9, 2010, at 8:46 AM, Trafim Vanishek wrote:
  > Dear all,
 >
  > might seem an easy question but I cannot figure it out.
  >
  > floor(100 * (.58))
 > [1] 57
 >
 > where is the trick here?
  >
     And how can I end up with the right answer?
See \texttt{R} FAQ 7.31
> sprintf("%.20f", 100 * .58)
[1] "57.99999999999999999289457"
```

